USING WHAT'S MISSING GAMES TO LEARN ENGLISH VOCABULARY AT ELEMENTARY SCHOOL STUDENTS

PAPER

Submitted as a Partial Fulfillment of the Requirements For Strata One (S1) Degree



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Demikianlah pernyataan ini saya buat dengan penuh kesadaran dan rasa tanggung jawab sebagai anggota masyarakat ilmiah.

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Abstrak

Sari, Irawati. 2012. Using *What's Missing Games* to Learn English Vocabulary at Elementary School Students. *Paper*. English Department, FBS UNP. Padang.

Penulis dalam makalah ini memilih sebuah kegiatan yang menyenangkan dalam pengajaran kosakata bahasa Inggris didalam kelas melalui sebuah permainan yang disebut sebagai *What's Missing Games* yang bertujuan untuk meningkatkan kosakata bahasa Inggris siswa tingkat Sekolah Dasar. Permainan ini dapat diaplikasikan oleh guru didalam kelas pembelajaran bahasa Inggris agar kelas menjadi menyenangkan. Kegiatan ini dapat digunakan didalam kelas yang memiliki kapasitas yang jumlah siswanya lebih dari 10 orang.

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Padang, August 2013

The Writer

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CHAPTER 1

INTRODUCTION

A. Background of the Problem

Vocabulary is one of the important elements of the language. Vocabulary is a set of words that have meaning and can be used by someone in a language. Amount of vocabulary that is owned by someone generally regarded as a description of the level of education.

Understanding of the vocabulary is generally regarded as an important part of the process of learning a language or developing one's ability in a language that has been mastered. School students are taught new words as part of a particular subject and there are many adults who consider the establishment of vocabulary as exciting and educational activities.

Mastery of vocabulary is the most fundamental thing that must be controlled by students in learning English. Students would not be able to express a language if she/he does not understand the vocabulary of the language. If a student has many vocabularies in English then the student will be easier to master four English language competences such as listening, speaking, reading and writing.

The low student's understanding in English vocabulary is influenced by some factors, such as: (1) lack of knowledge of students, (2) Low desire of students to the reading. (3) Lack of media in teaching vocabulary. (4) The low

quality of student assignments, (5) inappropriate techniques and approaches used by the teacher in the learning process.

Among the factors above, the lack of using the appropriate media is the most dominant factor in teaching English. As we know teachers keep explaining non-verbal vocabulary through context and without learning media in the classroom. So that students are not interested in the explanation of the teacher in teaching and learning process. Teachers only explain the material without seeing the situation and condition of the students in the classroom that make the students can't increase their vocabulary in learning process.

Based on the explanation above, it is important for the teachers to help the students in learning English vocabulary at elementary school. The teacher should create an alternative activity for teaching English vocabulary. Of course the activity has to be interesting for students. Actually there are many interesting activity that can be used by the teachers to encourage the students to learn English happily. One of them is by using *What's Missing Games* that can motivate students in learning English vocabulary in the classroom.

This paper describes about *What's Missing Games* activity for encouraging students to learn vocabulary through games then sharing their ideas in the classroom about games they play in the classroom. using the activity of the game the teacher is expected that students can be motivated to learn English and be able to master a variety of new vocabulary that has been taught by the teacher in the classroom, because the purpose of this game is students are able to master new vocabulary with ease and fun. For a teacher to be able to teach the English

language correctly and appropriately is very enjoyable. This can make the child really understand what was said by the teacher.

B. The Formulation of the Problem

Based on the background of the problem above, the writer formulates this paper into "How is *What's Missing Games* used to Learn English vocabulary at Elementary School Students."

C. The Purpose of Writing This Paper

- a. To explain how teaching vocabulary by using *What's Missing Games* activity is helpful for the students to learn English vocabulary.
- b. To support the teachers in applying teaching vocabulary by using *What's Missing Games* in the classroom to make the students understand about the lessons.