

**TEACHING SPEAKING WITH INTERACTIVE LEARNING BY USING
THE MAGICIAN GAME AT JUNIOR HIGH SCHOOL**

PAPER

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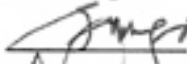
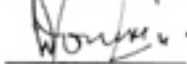

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ABSTRAK

Deasy Murni. 2012. Teaching Speaking with Interactive Learning by Using “The Magician” games At Junior High School.

Makalah ini bertujuan untuk menjelaskan bagaimana cara pengajaran *Procedure Text* dengan menggunakan *Interactive Learning strategy* dengan media pembelajaran berupa *Computer Game* “The Magician” sebagai media pembelajaran yang variatif .

Interactive Learning adalah suatu strategi pembelajaran yang digunakan oleh seorang guru pada saat menyajikan bahan pelajaran dimana guru menciptakan situasi interaktif yang edukatif, yakni interaksi antara guru dengan siswa, dan siswa dengan siswa. Tahap mengajar dengan strategi ini dibagi menjadi empat tahap, yaitu *Introducing vocabulary, predicting, clarifying, and summarizing*.

Dalam mengimplementasikan strategy dan game ini, guru harus mempersiapkan bahan ajar (preparation) dan menyusun langkah-langkah pengajaran seperti *Pre-teaching activities, Whilst-teaching activities, dan Post-teaching activities*. Pada preparation, guru mempersiapkan media yang dapat mendukung materi yang akan diajarkan. Pada *Pre-teaching activities*, guru menyampaikan tujuan pembelajaran dan memberikan motivasi kepada siswa. Dalam *whilst-teaching activities*, guru membagi siswa menjadi kelompok sehingga siswa dengan mudah melakukan percakapan dengan anggota kelompoknya. Pada *Post-teaching activities*, guru menyimpulkan pelajaran yang telah dipelajari tadi.

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CHAPTER 1

INTRODUCTION

A. Background of the Problem

English is an important language which people afford to master. People can use it all over the world as a tool of communication. As an international language, people have to learn it seriously especially when they go to abroad. It is used to avoid misunderstanding between foreigners whose language is not familiar with people.

In formal educational institution, English is a subject that must be learn by the students in Indonesia at any level of education. In learning English, students have to master in four skills, those are Listening, Speaking, Reading and Writing. But Now, the writers just focus on Speaking skill.

Speaking is the process of orally expressing thought and feelings of reflecting and shaping experience, and sharing information. However, it is not easy for the students to communicate in English, because the students have to think more and they need to produce the correct sentences, even in good pronunciation. Also the students' lack confidence of speaking in English language. This reality makes teachers need to think and choose the best strategy how speaking ability could be mastered by their students.

Based on school based-curriculum (KTSP 2006), English should be taught communicatively at all levels starting from Elementary, Junior and Senior high School. This curriculum has a standart competency that must be reached by the

students in all kinds of skills including speaking skill. Standart competence is used as teachers reference in teaching process.

In fact, as we can see that there are so many students still afraid of using English in the classroom, so it made them cannot speak English. Because before they speak, they think that the lesson is difficult. Meanwhile according to Kridalaksana in Lestari (2006) stated that speaking was an activity which produced language to communicate as a basic skill in speech. Speaking is the difficult skill to develop among many students. It most likely the most difficult activities among the four basic language skills. It needs basic knowledge which enables students cover all necessary things to communicate with other people.

Based on writer experience during the teaching practice in Junior High School, there was a problem in teaching speaking done by the teacher. When the teacher thought about the expression, she or he just wrote on the board then they just read it, also teacher did not use English when she or he teach, how the students could speak English, while the teacher did not use it too. Sometimes the teacher does not asks the student to follow her or him and also the teacher do not explain the meaning of the word to the students, She or he just speak, without care what are the students understand or not about what she or he said. After that the teacher asks the students to make a conversation, and then practiced it. So it can make the students still afraid to speak, because they did not know the meaning of the word and they did not know when the expression should use. These technique would not develop the students' speaking skill because they just read the dialog that they were made without understanding about what the meaning of the

conversation and the context of using it. Also the teacher should not make the students feel afraid and confused about the lesson, so make them feel enjoy and relax, and make sure that English is not difficult as they thought. So it is the teacher job to make the class become interesting, do interaction between teacher and students by using interesting strategy.

According to Scarcella and Oxford in Maniruzzaman (2007), pronunciation should be thought in all second language classes through a variety of activities. Interactive Learning class by using Magician Games is one way to solve this problem. The Interactive learning can make the students to be active, and create some interaction between teacher and students. Then, it is easy for the teacher to see how much the students know about the lesson. It also allows the teacher to understand how the students' individual thought processes are working with the information they are learning. This allows for more useful planning for future lessons on similar topics. Interactive learning is motivating, due to the use of peer groups and positive interactions between the students and teacher. Then, in interactive teaching and learning teacher can use the *Magician game* to make the student interesting and understanding quickly about the lesson, especially in understanding the procedure text. By using this game, the students will practice and speak about what they see on the game because they feel enjoy and it can motivate them to speak quickly.

In addition, the teacher can use *Interactive learning* by using the Magician games to encourage the students' Speaking ability. Interactive learning and teaching take into account that learners have experience and knowledge that they

bring to each situation. Instead of just adding more knowledge to that, teacher use the students' knowledge to assist in learning more. Instead of just giving the information to the students, teachers encourage them to come up with ideas on how it connects to their own world, thus constructing their own meaning of the material.

By using media in the classroom the teacher can encourage the Junior high school students to learn English, also from the interesting media that the teacher use will make them do not bored in the class. for example the teacher can used some games, like puzzle, picture cards, etc. This paper intended to discuss using "*The Magician games*". From this games, the students can practice more about speaking, and make them think that English is fun and it is not difficult as they though.

In conclusion, in teaching speaking skill the teacher should apply an appropriate technique and media to make the students understand and interest in learning English. The English teacher should be creative in developing their teaching learning process to create good atmosphere, improve the students speaking ability, give attention to the speaking components, and make English lesson more exciting than before. For this reason, the teacher can use the *Interactive learning* and *Magician games*. By using this technique and this computer game, the teacher will get succesful in teaching speaking. Interactive learning by using *Magician games* drills the students' to be active and do the interaction between teacher and another students to speak about what they know, they see on the game and they knowledge.

B. Limitation of the Problem

From the explanation above, this paper discusses about how English teacher teaching the students' ability in speaking with interactive learning by using the Magician Games. This paper is limited to the teaching speaking skill (Procedure text) as stated on English curriculum at Junior High School.

C. Formulation of the Problem

Based on the limitation above, the problem of this paper can be formulated into the following question: "How will a teacher apply interactive learning strategy by using the magician games in teaching speaking?"

D. Purpose of the Paper

The purpose of this paper is to explain how the teachers apply interactive learning strategy by using the magician games in teaching speaking. Thus, they can be interested in speaking and then from this games hoped that the students can understand and try to speak. So that, they can improve and develop their speaking.