

**CAMPFIRE LEGEND PC GAME AS AMEDIA IN TEACHING
IMPERATIVE SENTENCE FOR JUNIOR HIGH
SCHOOL STUDENTS**

PAPER

Submitted to fulfill one of the requirements to get Strata One degree (S1)



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THE FACULTY OF LANGUAGE AND ART
STATE UNIVERSITY OF PADANG
2013**


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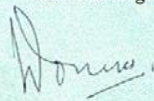
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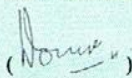
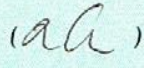
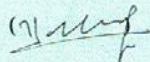
**Dinyatakan Lulus Setelah Dipertahankan di Depan Tim Penguji Makalah
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**Using *Campfire Legend PC Game* as a Media in Teaching Imperative Sentence
for Junior High School Students**

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ABSTRAK

Aster, Anatasia Amalia. 2013. CAMPFIRE LEGEND PC GAME AS A MEDIA IN TEACHING IMPERATIVE SENTENCE FOR JUNIOR HIGH SCHOOL STUDENTS

Penulisan makalah ini bertujuan untuk memaparkan salah satu media yang bisa digunakan untuk membantu guru dalam mengajarkan kalimat perintah pada siswa Sekolah Menengah Pertama (SMP) yaitu dengan Campfire Legend PC game. Kalimat perintah adalah kalimat yang berisi suatu perintah atau suatu bentuk permintaan. Dalam bahasa Inggris, kalimat perintah disebut imperative. Campfire Legend game ini, merupakan salah satu permainan berupa petualangan. Dalam permainan itu, pemain diminta untuk menyelesaikan setiap teka-teki yang merupakan kunci untuk dapat melanjutkan permainan ketahap berikutnya. Siswa dibantu dengan petunjuk yang dipaparkan dalam bentuk kalimat perintah. Apabila siswa mengerti dengan semua perintah itu, maka ia akan mampu menyelesaikan setiap teka-teki dan tentunya menyelesaikan permainan tersebut dengan baik.

Langkah-langkah dalam pengajaran kalimat perintah dengan bantuan Campfire Legend PC game ini yaitu *preparation*, *pre-teaching*, *whilst-teaching* dan *post-teaching*. Pada *preparation* guru mempersiapkan materi tentang kalimat perintah, dan media ajar yang akan digunakan yaitu komputer atau laptop. Pada *pre-teaching* guru mengaktifkan latar belakang pengetahuan murid dengan memberikan perintah-perintah kepada siswa. Pada *whilst-teaching*, guru meminta siswa untuk memainkan permainan itu dalam waktu tertentu ($\pm 10 - 15$ menit) dan mencatat semua kalimat perintah yang mereka temukan dalam permainan tersebut selama waktu itu. Lalu menjelaskan kepada siswa tentang kalimat tersebut. Pada *post-teaching*, siswa diminta untuk membuat sebuah percakapan singkat dengan pasangan yang mereka pilih sendiri yang berisi kalimat perintah. Sedangkan untuk pekerjaan rumah, siswa diminta untuk menonton beberapa video yang mereka sukai dan mencatat semua kalimat perintah yang mereka temukan dalam video tersebut.

ACKNOWLEDGEMENTS

By saying “*Alhamdulillahirabbil ‘Alamin*”, the writer would like to express her praise to Allah SWT, who has given the writer chance, knowledge and strength in finishing this paper entitled “Campfire Legend PC as a Media in Teaching Imperative Sentence for Junior High School Students.” She also sends *shalawat* and *salam* along with greetings to the prophet Muhammad SAW, the last prophet and the greatest leader of human being.

Moreover, she would like to dedicate her sincere gratitude and appreciation to her advisor, Drs. Don Narius, M.Si for his professional help, a great deal of time, guidance, and valuable advice in the completion of this paper from the beginning until the end. A sincere gratitude also dedicate to her examiners Drs. Zainuddin Amir, M.Pd and Yuli Tiarina, S.Pd., M.Pd for the suggestion and comments. Then the writer also thanks to her academic advisor, Muhd. Al- Hafidz, S.S., M.A for his support and attention during the studies, Dr. KurniaNingsih, M.A as the chairperson of English Department, Dra. An Fauzia Rozani Syafei, M.A as the secretary of English Department and all lecturers who have taught and guided her during her studies.

Besides that, the writer sends her gratitude and thanks to her beloved parents, brothers and sisters for their pray, love, patience, caring, understanding, and supporting. Then, special thankfulness for all of her friends that always give motivation, support and care to the writer. This paper will never exist without you all. God keep us on the right path. Amin Ya Robbal Alamin.

Padang, 23 January 2013

The writer

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CHAPTER I

INTRODUCTION

A. Background of the Problem

English is an international language and used as the media of information flow on science, technology, and culture as well. As we are in developing country we should try to be able to speak English to make a good relationship with other countries in the world. Therefore, we can master science, technology and culture around the world to face the competition in the global era. By mastering English, it is easier for us to make a good relationship with other countries. In education field, English has function as a mean tool to communicate in the daily communication, to get knowledge, to make interpersonal communication, to share information, and to enjoy language lesson in English culture. Not only as an international language that almost of nations in the world applies it in variety activity, but also it has to be a requirement that an applicant job should be mastery to enter a company. Thus, people try to learn English as good as they can.

In this modern era, English has become a primary need due to the high demand of English fluency to communicate with other people from various countries or from different countries. Indonesian people should be able to speak English and understand it. In Indonesia, English is learned and though as the first foreign language. People must have enough words which they understand and use.

By seeing those importances of English, Badan Standar Nasional Pendidikan (BNSP 2006) school based curriculum (KTSP 2006) as the curriculum

used at schools in Indonesia, settled English as one of the compulsion subject to study at school. It means that the students have to study English from elementary school up the universities. So that, English is not a new thing for the students, even Junior high school students. Although English is not the new thing for them, they still get many difficulties in studying English. Suppose, it is because English is not their native language.

Actually, there are four skills that should be mastered by students namely listening, speaking, reading, and writing. The teacher as a media in transferring information has responsibility to make the students understand and able in listening, speaking, reading, and also writing in English. In the 2006 English curriculum of Junior high school, one of the objectives of English teaching-learning process is to make the learners achieve and develop the communicative competence both in speaking and in writing.

Based on the description above, the teacher have a responsibility to make the students master those skill. Mastering the four skill cannot be separated with vocabulary and grammar. As we know that vocabulary and grammar have an importance role in learning English as foreign language. People will be able to use and learn a language if the language has pattern as the grammatical rules. If a language has no grammar, people will not be able to chain words in meaningful way.

When students learn to read and explore the written word, they quickly learn sentences do a lot of things. They can ask a question, state a fact, deliver strong emotion, or make a command. But, most of students ignore the importance

of sentences type. They often think that tenses is the most important thing to understand. Meanwhile, sentence types also have to be understood by them. By understand the type of sentence, they will help to comprehend the sentence easily. Not only that, they will understand the function and can use the sentence in the right place and time. It is because every sentence has its time and place.

Learning the function and how to use it are essential for becoming a skilled reader and writer. Unfortunately, students often become bored with grammar and do not really understand why they need to know the different sentence types. Not only that, they also do not understand the sentence types it self.

One of sentence types that the students are difficult to understand is imperative sentence. The students are difficult to identify this type of sentence. Whereas, one of the materials that should be achieved by second grade students of junior high school in learning English is imperative sentence. Not only difficult in identifying that sentence, they also do not understand with the function of command. Thus, when they find this sentence the students do not catch what is the exact meaning of that sentence. They do not think that it is a command sentence, so that they may ignore it.

In fact, it is not the students fault, but teacher's responsibility to make students know and understand about imperative sentence. The teacher often ignores teaching imperative sentence to the students. They more focus on teaching tenses and teaching types of texts then teaching imperative sentence. Whereas, the teacher may use many techniques, strategy, or media in order to help them to

make students understand imperative sentence. However, it is also important to teach to the students.

Teaching students about types of sentences does not have to be drudgery. The teachers are expected to use an interesting media to help them in attract student's attention and interest in the lesson. In this case, this paper will offers the use of Campfire Legend PC game as a media in teaching imperative sentence for junior high school students.

B. Limitation of the Problem

The focus in this paper is limited to the discussion on how to use Campfire Legend PC game as a media in teaching imperative sentence for junior high school students.

C. Formulation of the Problem

Based on the limitation above, the problem is formulated in the following sentence: "How is the Campfire Legend PC game used as a media in teaching imperative sentence for junior high school students".

D. The Purpose of the Paper

The purpose of this paper is to show or demonstrate how the Campfire Legend PC game used as media in teaching imperative sentence for junior high school students. The writer hopes it can be useful for English teacher as one of the variation in teaching English for junior high school students.

CHAPTER IV

CONCLUSION AND SUGGESTION

A. Conclusions

Based on the discussion above it can be concluded that teaching English language not only focus on tenses and genre, but also sentence types also have to be mastered by the students. So that, they can understand the function of the sentence and can use it in the right place and time.

There are so many ways that the teacher can be used in teaching, in order to help teacher to attract student's attention and interest. One of them is using media. This paper has been written that Campfire Legend PC Game is one of the media that can be used by the teacher in teaching imperative sentence. It is an interesting media to attract the students' attention and concentration in learning process because while they play the game the atmosphere of the class will change automatically into an enjoyable atmosphere.

However, the students will enjoy the learning process and keep focus with the reading materials that had given to them through the game. It is a way to make the learning process run better and easier for both of teacher and students. Some procedure that can be done by the teacher in using this game in teaching imperative sentence "command" are, pre- teaching activity, whilst teaching activity, and post- teaching activity. *In pre- teaching activity*, the teacher has to explore the students' background knowledge about what will be taught to them and encourage the students' background knowledge by reminding the previous

lesson to the students. *In whilst teaching activity*, the teacher asks students to play the game in limited time (\pm 10- 15 minutes), in order to let them find imperative sentence and take note about every imperative sentence that they found on the game during that time. After that, the teacher explains about the imperative sentence. *In post- teaching activity*, as join construction activity, the students ask to make a short conversation with their own choice of pair which contents imperative sentence. For independent construction as home task, the students ask to watch some video that they like and write all command that they found in that video.

By using Campfire Legend PC Game, the teacher helps to convey the lesson in this occasion is imperative sentence efficiently and effectively. But it is better if the teacher can develop the variety of teaching method to make the students more interest in learning.

B. Suggestion

Based on the conclusion above, there are some suggestions to the English teacher. First, the teacher has to use a media to make the students more interest and understand about the lesson they have learned. Second, the teacher is expected being more creative in using new method in teaching. Third, the teacher should prepare some ways in teaching to make the process of learning be running well. Fourth, the teacher should be use the different ways in teaching in order the students do not getting bored.

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