



PROCEEDING

INTERNATIONAL SEMINAR
ON LANGUAGES AND ARTS
(ISLA)-5

Faculty of Languages and Arts
Universitas Negeri Padang

Padang, 19-20 October 2016

Theme:

**Positioning Technology and Theories
in Studies and Pedagogical Application
of Language, Art, and Culture**

Editors:

Wan Ahmad Jaafar Wan Yahaya

Naoshi Uda

Abdulcader M. Ayo

M. Zaim

Jufrizal

Zulfadhli

Yos Sudarman

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FBS UNP

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Universitas Negeri Padang



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FOREWORDS

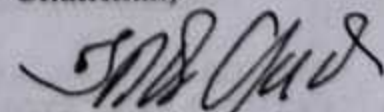
On behalf of the committee, please allow us to say Welcome to The Fifth International Seminar on Languages and Arts (ISLA)-5, in Padang, West Sumatera. We do expect that everything is all right and our activities run well. This is the fifth one of the international seminar annually held by Faculty of Languages and Arts, Universitas Negeri Padang. It is highly believed that all members of committee and editors, as well had worked hard to read and review the papers before they were printed in the form this Proceeding. Now, it is the time for us to serve with the proceeding in order that our hard works can be read, learnt, and scientifically criticized, then. Have this proceeding help you well!

We know that the scientific-academic responsibility should be practically actualized in order that the quick development of technologies and theories on language, art, and culture are useful academic and humanistic affairs. Faculty of Languages and Arts, Universitas Negeri Padang believes that the answer for the responsibility should be drawn based on relevant academic-scientific works. Accordingly, it is on the right 'line' to have scientific-academic information and discussion on how to bring the technologies and theories of language, art, and culture into further researches and pedagogical applications by means of specific topics presented in the formal discussion and seminar. These are all essential and useful to build humanistic characters and honest-civil societies in this modern-global era. Therefore, Faculty of Languages and Arts, Universitas Negeri Padang, intentionally organizes The 5th International Seminar on Languages and Art (ISLA-5) under the theme: "***Positioning Technology and Theories in Studies and Pedagogical Application of Language, Art, and Culture***". This international seminar aims at exploring, describing, informing, and promoting the appropriate uses of modern technologies and current theories in studies and pedagogical application of language, art, and culture. In addition, the seminar is also supposed to discuss and to draw the recommendations for better uses and appropriate application of technologies and theories in the qualified researches and in the learning on language, art, and culture.

The steering and organizing committee had kindly invited speakers for plenary sessions and had received and selected papers presented for parallel sessions from abroad and many institutions in Indonesia. We do warmly appreciate all speakers and would like to thank all participants who are attending and actively participating in this two-day seminar. This academic works and seminar cannot run well without your valuable contribution, active participation, and critical-argumentative ideas. We would like to inform you also that this seminar is one of the activities held as the *Dies Natalie* ceremonies in 2016. Thus, we would like to thank Rector and leaderships of Universitas Negeri Padang for valuable helps and motivation given. In addition, a lot of thank is addressed to the leadership of *Bank Nagari*, *PT Semen Padang*, *PT Adhi Karya*, and other sponsors which have particular and significant helps for the success of this seminar.

To all of you, once again, thank you very much for everything and have a nice seminar in this town, Padang, the capital of West Sumatera, *the mother land of Minangkabau*!

Padang, 19 October 2016
The Organizing Committee
Chairman,



Indrayuda, M. Pd., Ph.D.

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PLACEMENT OF THE CURRENT TECHNOLOGY TO STIMULATE STUDENT CREATIVITY IN DANCE CREATION AND THE IMPACT ON LEARNING OF CHOREOGRAPHY EFFECTIVENESS

Indrayuda

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Abstract: Choreography learning is learning which produces product represent dance work from student. Based on experience passed all this while by choreography university teacher, student difficult to evolve in creating dance work that is innovative. This thing due to media to stimulate the imagination less could be used well. In his turn the student's creation work quality less reliable and not yet can meet artistic and aesthetic value expected. Referring to the reality, this article offer a learning concept that is effective in choreography courses of study, which is through technology placement that is current. Technology placement that is current perceived able stimulate student's imagination in innovative dance work coinage process. Besides, current technology placement also able to make choreography learning more effective from previously.

Keywords: *Current Technology Placement; Choreography Learning Effectiveness; Stimulate Coinage Creativity*

A. INTRODUCTION

Now day problem of Choreography lecture increasingly complex. This thing start from appear many vary pattern work on choreography, various show concept, form show, as well as various artistic ordering. Entire the problem due to increasingly the growth of choreography knowledge owned by academic artist as well as artist outside academic. The choreography knowledge development spread into academic group. Show concept development, form work, and work nature from the dance work, now easily encountered by student that are run choreography lecture at the university and academy of arts.

The easy cause student obtain information about choreography knowledge development is thanks to the existence of information media like internet, and dance video that many revolve among student as well as dance refined university teacher at the university and academy of arts. World influence outside outside the student's environment whet the student's imagination, until they want to imitate or to create similar with dance work form that have they see from other world part. Easily him they tap information about performing arts development, impact in their desire, as well as their attention to choreography lecture. In his turn choreography lecture followed by student that own seriousness in receiving knowledge from their university teacher in the choreography class.

At the beginning of 2000s year student still not yet many are able create dance work that is innovative in Sendoritasik study programme at Faculty of Language and Arts UNP, namely accordance with development that overarch him. Many dance work that created by student still limited to modification, to reiterate form which had available. They still comparison lack, beside less own experience see from creation result dance work dance artist from other world part area. In his turn they lack ideas that is innovative, because insight or experience and their appreciation had not well developed.

Getting rate rapid information technology development, increasingly many of them now student which had brave come out of rules which had standard in dance style and dance method that have rooted in local tradition culture, owned by the student. Student seem no longer hesitant to explore his mind, to body to bring out new ideas in dance coinage that they do. The impact the student have able to make dance work that is new and own cirri other from his creation form or previous other person creation.

Information technology presence impact has opened horizon think student about dance coinage. Meaning dance not only created with rhythms organized, but a dance work also need to be created with rhythm pattern or rhythm that at all irregular, however still own aesthetics value and value of art in it.

show. The purpose is harmony not means a structured in motion form that always rhythmic but harmony is when compiled with rhythm form that vary. This knowledge obtained by student through various dance show from various world part, this opportunity they get thanks to the existence of information technology, that can serve their appreciation need through internet media.

Now student in Sendratasik study programme at Faculty of Language and Arts UNP, capitalized information technology existence as well as computer technology and music technology to spurred their creative power. Impact from the technology utilization, bring out vary dance work that newer than before this. Now student of Sendratasik study programme UNP, put technology as an need that is significantly more in his creative process. In his turn, student technology existence as his creativity buttress, until impact in choreography lecture effectiveness in Sendratasik study programme UNP now.

This article will comment a few problems on technology utilization in stimulating student's creativity in creating new dance work that more innovative as part of choreography lecture in Sendratasik study programme of Padang State University.

B. DISCUSSION

1. Computer (Multi Media) Utilization Design Place Composition

Development and multimedia use, either in education, industry, economy, defense, and art is something old stuff in Indonesian life now. Various developed nation now technology development especially multi media have far evolve, compared to developing countries. Therefore, not foreign it seems excellent developed nation of a dance artist able well use computer technology to design his work. Likewise in education institution, many schools that used multi media as his learning facility.

Can be explained here, that for country that getting of best of technology well and applied in his life, so the country will be a country that great forward. For that, not strange it seems at berb agai developed nation, all students and student has used dslam technology created various work of art, until multi media technology can ease the student's work. This thing can streamline their refined coinage learning in class.

Technology development that so rapidly impact in lecture system in arts education, until coinage art like dance, fine-arts and design many use technology in designing basic form from their refined work, that they do for lecture tasks settlement. This thing cause education institution include technology as lecture media or learning. This fact spread to various countries in the world now, not miss Sendratasik study programme UNP.

Now student have can use computer as a means of assist for student in designing design space and stage in their dance coinage. Part of Sendratasik UNP student designed dancer's formation and pwentas forms by using computer. In his turn formation forms that they plan by using computer can help those in compiling floor composition for dance work that they create.

Use Multi media facility has helped student of Sendratasik study programme UNP to streamline their time, in their work in studio. With use a compass in formation design or configuration that they made with computer, in his implementation in studio, dancer only works to cross lines that were structured neatly. Student that create the dance unnecessary again tell his dancer experiment cross line various forms.

Vicariously they were helped by graphical plan that they make in computer, and then they show with the use of screen. This is like picture life and move, until they can direct dancer based on picture guidance life that move from due to usage the multi media technology.

As we know multi media according to Lancien in Suheri (2006:17), is merger and media integration, like text, animation, graph, voice, video into computer system. The meaning is multi media is a technology that use computer device which produces various text form, picture, and voice that can life and move produce visual and audio. Now have dekstop computer that can record sound and video, misapply voice as well as picture to get special effect, blend and produce voice as well as video, produce graph different kind include animation, and integrate all these into a multimedia form. What that were happened multi the media can help student's work in designing form configuration, with various animations that can they implement in their new dance work coinage, as part of choreography lecture task.

2. Internet Utilization as Facility that is Effective for Choreography Lecture

According to Yunita (2015:29) that internet facility now have many impact imagination and paradigma refined student to form and the work of art substance. Various refined shows that can be accessed by student through internet, have can impact the student's view to the work of art. By looking various dance film and music existing in you tubes, impact in student's appreciation level. In his turn student will get experience enrichment from see the dance film show, until they will create new dance work by adopting patterns from the dance.

As that were explained by Yunita on , that currently Sendratasik student in choreography lecture has capitalized internet facility to support their lecture. Various independent lectures assigned by university teacher to them, they implemented by using internet to access various forms or dance show fashion with new concept , that they get from show various modern dances in you tubes. Meaning with the existence of modern dance show programme at you the tubes, choreography lecture programme has been conducted by independent by student. The fact choreography lecture can be conducted effectively, this thing due to the existence of internet used by the student.

Choreography lecture can be helped with internet utilization by Sendratasik study programme of UNP student. Choreography university teacher now give time more to student proceed in studio by independent, through guidance structured twice in one week. After utilizing internet facility, seen by student's work more evolve from previously that not utilize internet facility. Because internet show has added experience and their knowledge about dance work concept that more modern.

As explained by Satria , that internet as learning resources. That internet presence now serve the purpose of source to explore knowledge and science include knowledge about art and can also used as facility for information publication and refined product. Meaning student that learn choreography can explore choreography knowledge through dance film show , that they see through you programme tubes in their laptop or in their computer.

Internet has helped student in detecting work various forms information dance that is innovative. Thereby , what they explored from that dance forms that are innovative can stimulate their imagination. eventually student will more creative in dance coinage, until learning outcome their choreography better quality of without internet assistance. Because fraction student that not utilize internet facility, impact on the low their dance work work quality. Because they, not get appreciation and comparison on forms that are latest from dance work model.

Resource utilization learn that sourced from internet can ease choreography university teacher's work load. Meaning choreography university teacher need not often at in class, quite give concepts and serve student in consultation or guidance per period only. Student's remainder called on to access various dance film show existing at you tubes, as analysis material, appreciation, and data as well as as choreography knowledge exploration objects. Now with the existence of information technology, university teacher and the only one as learning resources main, unless can also utilize internet facility , that can inform various his dance development and artist, and inform technique create dance that is better. Therefore, internet with you programme tubes can be explored further to the effect that that related to dance work that is innovative.

3. Multi Media Utilization in Work and Dance Performance

Susilana and Riyana (2008: 8) say that media contribution can help explain message from who submitted someone, like a teacher in his student. When borrowed by Susiliana and Riyana concept, the multi media use presence in dance work is clarify statement or message delivery from a dance work artist. Based on multi role media explained by Susiliana and Riyana, now in choreography lecture introduced multi media technology benefit as part of dance work. Meaning dance work that is modern with concept that sourced in urban life idea, can be helped by using multi media technology equipment.

Now student has try create dance by including multi media as part of their dance work work concept innovation. Choreography university teacher has led how multi media utilization in dance work that will be created by the student. Multi media can clarify from dance work plot shown. Meaning have part that is complicated to be described through motion and expression, so the matter conceivable through multi media. Because multi media technology existence in the work was as tool say other apart from human

body motion. Many things in modern-dance that is less appropriate with tool say human's body motion, therefore used other facility like property and multi media technology.

Multi media can represent laptop utilization and infokus that show various audio visual forms as background from dance story, or as message messenger's information facility from the dance work context. Student have brave use show like power point, in stage background, while dancer as main actor still move explore dance concept appropriate stage purposed. Show concept like this can be said as installation show concept or dance theater, and experiment.

Now student often own story idea that will be expressed through dance work, the idea from political life, anarchic, war conflict and human rights. There are several parts from the story that need they convey with multi media assistance onstage. The fact multi technology the media can clarify purpose and significance from symbols the dance motion, until the dance story understandably by audience.

C. CONCLUSION

The existence of information technology and communication has helped student in completing courses of study tasks choreography in Sendratasik study programme of UNP. Computer technology multi media can facilitate university teacher's work and student in lecture process, until student can be independent. Computer existence and multi media can reduce lecture time in class, because university teacher has freed student by independent use studio with their technology device.

Computer technology existence has been able to help student in designing configurations, until student will easily apply it in floor composition tillage. With multi media technology assistance, the configuration can be shown with various animations, and the show can be followed by dancer. Following with it, technology can help student to clarify work concept and could explain their dance work story message to audience. Multi media technology existence help clarify dance work work concept students, until the dance work become newer and innovative.

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